



Oak Park and River Forest High School
Fine and Performing Arts Division

2017 - 2018

GRAPHIC DESIGN 2 #653/2
 Fall 2017 and Spring 2018

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Course Description:

Prerequisite: Graphic Design 1.

This class introduces students to a wide range of the most current and relevant two- and three dimensional imaging, graphic design, and web design software. The class, which integrates the elements of art and hand drawn ideas into every assignment, provides comprehensive computer art exposure to students interested in pursuing more specialized and advanced digital concepts and techniques.

Supplies:

Graphic Design 2 Kit Available in classroom during 1st week of class

Some materials for a unique project are to be purchased individually. All tools and equipment provided by the school are given out with the understanding that students will do their part to keep them in good repair and in safe working condition.

Grades:

Graphic Design is a graded (A-F) class. All Final Projects are weighted equally: worth 100 points and Practice (tutorials etc...) = 5%. Participation/Effort is worth 20% of the final grade.

Factors that are considered when a student's grade is determined include:

- Completion of all projects, quizzes, oral reports, and homework. The vast majority of these assignments will be graded.
- Displaying a willingness to be involved, a willingness to put in your best effort, willingness to dedicate the time needed to learning the tools and completing the projects, and a willingness to work within a group.

Grading Scale:	Grade Categories (Skyward) :
A = 90 – 100	Project (effort, craftsmanship & creativity) 75%
B = 80 – 89	Practice (sketchbook assignments & exercises) 5%
C = 70 – 79	Participation (community) 20%
D = 60 – 69	Final Exam Grade:
F = 59 & below	Art Foundations does not require a final exam There will be a final project that will be averaged into final grade.

Parent/Guardian Notification of Grades: Students and parents can request a grade printout at any point throughout the semester or can view student's progress online—via SKYWARD. Parents/Guardians can contact me for further information about your student's progress.

Parent/Guardian Access to Grades: Parents/Guardians can access their child's grade for this class via the SKYWARD program. Their grades will be updated every 2 weeks.

Quarter & Semester Grade: The quarter grade is based on an average of all graded assignments due in the first nine weeks. Student effort is also incorporated into the grade.

Final Exam Grade: No final exam is given in the Graphic Design class.

Course Outline:

At the end of the semester students in Graphic Design 2 can expect to have achieved the following:

- o Thorough understanding of the design principles and theories used to create graphic images and utilization in designs
 - o More advanced knowledge of computer and hands-on tools and materials used to create graphic images
 - o Exposure to the professional and career opportunities available in the graphic arts, career-oriented projects.
 - o An ability to systematically evaluate, critique, and interpret graphic art – your own and others
 - o Use and knowledge of Adobe Illustrator, Photoshop and InDesign and its capabilities
 - o Developing a personal design identity and learn how to apply it towards projects, portfolio creation and Advanced Graphic Design.
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Make-up Work: If you are unable to attend class on any given day you are expected to make up the work you have missed. This make-up work is to be done at home or at some point during the school day. Do not expect to complete make-up work during regularly scheduled class time.

Classroom Rules: Creative expression is encouraged through a relaxed but organized classroom atmosphere. Students are expected to consistently exercise common courtesy and show respect for the rights, feelings and property of others. It is essential in a classroom setting that *all* those involved – both teacher and student – do their best to maintain a positive and polite atmosphere. It is also important to remember that in addition to any in-class expectations all school rules as detailed in the Oak Park and River Forest High School Code of Conduct are to be followed and will be consistently and fairly enforced by Mrs. White.

Cellular Phone and Electronic Devices Rules:

- All phones and electronic devices are to be used with respect to teacher's rules and other students and in a manner that is not disruptive to the classroom learning environment i.e.:
 - At any point when class presentation/discussions are taking place or an assessment (test, quiz) are being administered **NO CELL PHONE OR ELECTRONIC DEVICE** is permitted—otherwise use or visible display of item will be considered cheating and parents/guardians will be called
 - **NO PHONE CALLS**, any emergency can be dialed out on classroom teacher's phone
 - **NO texting** at any point in class—the hallway/passing period time is for that use
 - Music may be listened to via **HEADPHONES** only, no small speakers or speaker-mode where other students can hear the music with teachers okay.
 - Internet searching/research may be used if it pertains to the lesson or project
 - If you are not sure if your intended use is appropriate just ask teacher
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Whats Next Semester?

Advanced Graphic Arts, Photography1, Drawing 2D, Painting, Sculpture, Beginning Wheel (clay), Printmaking, Metalwork/Jewelry, Art History, History of Film.

The Semester after that?

Photography2, Advanced Photography, Advanced Drawing 2D, AP Studio Art, Advanced 3D, Intermediate Wheel.

The art classroom is an awesome place to be. It is a place where "being yourself" is embraced as long as your existence does not disrespect or harm anyone else. You are not required or expected to love every assignment! Some assignments' purposes are for building skill and do not emphasize creativity. However, in learning "how-to," you become creative and develop or strengthen your own style.